



# WEBER STATE UNIVERSITY

## PROGRAM OF STUDY DECLARATION FORM

### INSTRUCTIONS

1. Please complete ALL of the STUDENT INFORMATION section.
2. Circle the type of degree you intend to complete in the DEGREE TYPE section. Additional information concerning types of degrees is available in the WSU Degree and General Education Requirements section of the catalog (p. 36).
3. Enter the year for your graduation catalog. Information regarding your catalog year is available in the WSU catalog, Graduation section, Changes in Graduation/Catalog Requirements subsection (p.35). We recommend that you work closely with your Academic Adviser to complete this section. **PLEASE PRINT AND TAKE A COPY OF YOUR TRANSCRIPT WITH YOU TO THE ADVISEMENT SESSION.**
4. Enter the Major/Minor Name and Major/Minor Codes in the appropriate blanks. Appropriate codes are available from your Academic Adviser.
5. Obtain a departmental signature and departmental stamp from the appropriate campus department.
6. Sign and date the application form.
7. Return your completed application form to the GRADUATION OFFICE, located in the Student Services Center, Room 136 at the Ogden Campus or to ENROLLMENT SERVICES, located in Room 246 at the Davis Campus.

### STUDENT INFORMATION

Name: \_\_\_\_\_  
 Student ID#: \_\_\_\_\_  
 Address: \_\_\_\_\_  
 City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_  
 Phone: \_\_\_\_\_ Email: \_\_\_\_\_

### DEGREE TYPE

MACC	MBA	MCJ	MED		
BA	BS	BIS	BFA	BM	BME
AA	AS	<b>AAS</b>			

### CATALOG YEAR

Year: 2006 - 2007

### MAJOR APPROVAL

Major: Collision Repair  
 Major Code: 8006  
 Dept Signature: \_\_\_\_\_  
 Dept. Stamp:

### MINOR APPROVAL

Minor: \_\_\_\_\_  
 Minor Code: \_\_\_\_\_  
 Dept Signature: \_\_\_\_\_  
 Dept. Stamp:

### SIGNATURE

Student Signature: \_\_\_\_\_ Date: \_\_\_\_\_

*The graduation office will verify the information on this form and then make the appropriate changes to your records. If you have questions concerning your program of study, please contact graduation at (801) 626-6740.*