

Possible Course Sequence, Math Teaching Major	
<b>First Year</b>	
<b>Fall</b> (17 cr hrs)	<b>Spring</b> (16 cr hrs)
1080 (5)	1210 (Calc I) (4)
CHF SS1500 or PSY 3140 (3)	ED 1010 (3)
ENGL 2010 (3)	ENGL 2010 (3)
Life Science gen ed (3)	Life or Physical science (3)
American Institutions (3)	Elective (3)
<b>Summer 1-2</b>	
1220 (Calc II) (4)	
<b>Second Year</b>	
<b>Fall</b> (14 cr hrs)	<b>Spring</b> (15 cr hrs)
2210 (Calc III) (3)	3120 (Found Geom)* (3)
2120 (Euc Geom)* (3)	2410 (Prob & Stat)* (3)
Physics 2210 (5)	2280 (ODE) (3)
Humanities (3)	Social Science (3)
	Creative Arts (3)
<b>Summer 2-3</b>	
2270 (Lin Alg) (3)	
<b>Third Year</b>	
<b>Fall</b> (15 cr hrs)	<b>Spring</b> (14 cr hrs)
4020 (Geom Cap)* (3)	4010 (Alg Cap)* (3)
2110 (Found Alg)* (3)	3010 (Methods)* (3)
3050 (History)* (3)	3160 (Num Thy)* (3)
Humanities or Creative Arts (3)	Computer & Info Lit (2)
Social Science (if Psy 3140) (3)	Diversity (3)
or other elective (3)	
<b>Fourth Year</b>	
<b>Fall</b> (15 cr hrs)	<b>Spring</b> (12 cr hrs)
4210 (Real Analysis)* (3)	Student Teaching (12)
Ed Block (12)	
<b>* Offered only fall or only spring</b>	

When are courses offered?		
Just Fall	Both Semesters	Just Spring
2110 (Found Alg)* (3)	1210 (Calc I) (4)	2410 (Prob & Stat)* (3)
2120 (Euc Geom)* (3)	1220 (Calc II) (4)	3010 (Methods)* (3)
3050 (History)* (3)	2210 (Calc III) (3)	3120 (Found Geom)* (3)
4020 (Geom Cap)* (3)	2270 (Lin Alg) (3)	3160 (Num Thy)* (3)
4210 (Real Analysis)* (3)	2280 (ODE) (3)	4010 (Alg Cap)* (3)

Summer
1210 (Calc I) (4)
1220 (Calc II) (4)
2210 (Calc III) (3)
2270 (Lin Alg) (3)

Course	Prerequisites
2110 (Found Alg)* (3)	1210
2120 (Euc Geom)* (3)	1210
3050 (History)* (3)	1220
4210 (Real Analysis)* (3)	2210, 2270
4020 (Geom Cap)* (3)	3120
2410 (Prob & Stat)* (3)	1210
3010 (Methods)* (3)	1220
3120 (Found Geom)* (3)	1220 & 2120
3160 (Num Thy)* (3)	1210
4010 (Alg Cap)* (3)	2110
1210 (Calc I) (4)	
1220 (Calc II) (4)	1210
2210 (Calc III) (3)	1220
2270 (Lin Alg) (3)	1220
2280 (ODE) (3)	1220

Required for minor Total: 120 credit hours.  
Other department